

Attention video artists and filmmakers: Do you have old video works sitting in your studio going nowhere? Exhibition copies that have become unwatchable due to format drift? Student works that haven't seen the light of day?

## I WANT YOUR... VIDEO ART!

Bring me your tired beta cams, your poor mini DV tapes, your huddled DVDs, yearning to be inserted in play decks once more. Send the wretched refuse of your LaCie drives, plastic tubs and steel shelving units to me, that they may play another day.

Video Art Video Shop is a pop-up library that collects the unwanted, unloved and unseen video art and experimental film projects of artists that are collecting dust on shelves and in personal archives. As the head librarian, I will lovingly ingest these items into my temporary library, symbolically re-instating them into the art historical archive, before offering them to the public for redistribution. Visitors to the library can not only view these little-seen works, but take them home. In exchange, I only ask that they allow me to follow up in one years time to find out what they did with their loans - whether they simply sat on another shelf gathering other dust; whether the work was re-used or re-mixed into new artworks; whether it was screened and shared with others; or whether something more unlikely became of it...

Video Art Video Shop will be popping up in multiple locations around Melbourne in 2022.

#### The Artist

Jessie Scott is a practising video artist, writer, programmer and producer whoe lives and works in Narrm/Melbourne. She is a founding member of audio-visual art collective Tape Projects, and in 2013 she co-directed and founded Channels Video Art Festival. Jessie's video and photography work concern the affective fabric connecting place, community and the built environment. She is currently completing a practice-led PhD about the relationship between video shops and artistic communities, with the support of a Vice Chancellor's Scholarship, at RMIT University in the School of Art.

### Project Background

This pop-up video library is part of Jessie Scott's PhD project - "Video Libraries: Forgotten but not gone". The video shop, ubiquitous fixture of the home entertainment ecosystem for over 30 years, is now obsolete. As Netflix's reign has proven supreme, the torrent of video shop closures has slowed to a trickle. The majors have left town or morphed into faceless DVD dispensers in supermarkets and malls. With the swift passing of this era, we barely have the opportunity to stop and ask - what was the video library? Scott's practice-led PhD project uses a range of documentary and participatory artistic strategies to investigate the relationship between artistic communities and video libraries (both commercial and institutional) as well as what the model of a video library has to offer artists and citizens in an algorithmic-driven present and future.

#### **FAQ - SUBMISSIONS**

- Steps: 1. Download a submission form and read carefully 2. Send or drop off your work 3. Email me your completed submission form to confirm you have submitted
- I will be collecting submissions throughout 2022. In some cases, I can pick them up from you, or if not practical, they can be sent in the mail (contact me at <a href="mailto:iesspicable@gmail.com">iesspicable@gmail.com</a> for details, I will reimburse postage).
- Please read through the Participant Information and Consent Form carefully. As this
  is a research project, I must seek informed consent from all participants to take part.
  Please feel free to ask any questions you are not sure about. You can rescind consent
  at a later date if you change your mind, just get in touch via email.

- If you submit your work to the project, I cannot guarantee that your work will be returned to you. Visitors to the library are able to take items home with them, with no guarantee of return. You can elect to have your work returned if possible on your submission form, but again, it is not guaranteed. If your work has not been taken by the end of the project and you have ticked the relevant box, I will contact you to organise the return of your item.
- Submission can be in any video format: VHS, betacam, U-matic, DV, miniDV, USB, DVD, any compression or codec. If you have digital submissions that are file only, I will copy them to a USB for the purpose of physical distribution.

# Submission Form Video Art Video Shop

Name	Date	
Email		
Submission Title		
Duration		
Medium		
Format (if different)		
Year		
Any notes or information about this work you would like to share?		
Would you like to have the work returned to you (if possible) at the end of the project?		
Have you read the Research Ethics Participant Information and Consent Form?		
How did you find out about Video Art Video Shop?		